

Instructions for the Notebook Page Cont'd:

- Apply glue to duck's beak and place orange foam over it. (P3a)
- Apply glue to duck's body and place duck head over it. (P3b)
- Apply glue to duck's head and place googly eye over it. (P3c)
- Apply glue to duck's body and place yellow feathers over it (P3d)
- Your duck is now finished. Set aside to dry. (P4)

Assembling the Bat

- Using black foam or material of choice, cut out the bat templates. (P5)
- Apply glue to bat's head and place googly eyes over it. (P6a)
- Apply glue to ends of bat wings and place underneath the bat body (P6b, P6c)
- Apply glue to the top of the bat body and place bat head over it. (P6d)
- Place a foam dimensional onto the back of the bat body. (P6e)
- Your bat is now finished. Set aside to dry. (P7)
- Place the duck and the bat onto the Main Page in the sky area. You can choose whatever side you want to place them on. However, make sure that the rest of the animals line up underneath in the correct category. (P8)



P3a



P3b



P3c



P3d



P4



P5



P6a



P6b



P6c



P6d



P6e



P7



P8

Instructions for the Notebook Page Cont'd:

Clean and Unclean Land Animals

Assembling the Sheep

- Using white felt or material of choice, cut out the sheep templates. Keep in mind that the sheep body is also the pig body template. (P9)
- Using your sheep head template, draw the mouth and nose onto the white felt using a black permanent marker. (P10a)
- Apply glue to sheep's head and place googly eyes over it. (P10b)
- Apply glue to ends of sheep's head and place ears over it. (P10c, P10d)
- Apply glue to one end of the sheep's body and place sheep head over it. (P10e)
- Using a ruler, cut 4 pieces of white pipe cleaner about 1" long. Place glue on the back of the sheep's body and place the white pipe cleaners onto the glue creating legs. (P10f)
- Your sheep is now finished. Set aside to dry. (P11)



P9



P10a



P10b



P10c



P10d



P10e



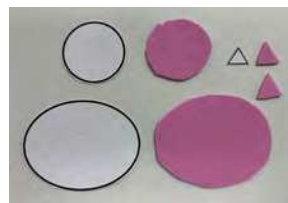
P10f



P11

Assembling the Pig

- Using pink foam or material of choice, cut out the pig templates. (P12)
- Apply glue to pig head and place ears over it. (P13a)
- Apply glue to pig head and place button nose with 2 holes over it. You can also cut out a snout out of pink foam if desired. (P13b)
- Apply glue to pig head and place googly eyes over it. (P13c)



P12



P13a



P13b



P13c

Instructions for the Notebook Page Cont'd:

- Using a ruler, cut 4 pieces of pink pipe cleaner about 1" long. (P13d)
- Place glue on the back of the pig's body and place the white pipe cleaners onto the glue creating legs. (P13e)
- Apply glue to end of pig body and place completed pig head over it. (P13f)
- Place a foam dimensional onto the back of the pig body. (P13g)
- Your pig is now finished. Set aside to dry. (P14)
- Glue the sheep and the pig onto the Main Page in the grassy area. Make sure that the animals line up underneath the correct category. (P15)



P13d



P13f



P14



P13e



P13g



P15

Clean and Unclean Water Creatures

Assembling the Trout

- Using brown felt or material of choice, cut out the trout template. (P16)
- Apply glue to trout head and place a googly eye over it. (P17)
- Your trout is now finished. Set aside to dry. (P18)



P16



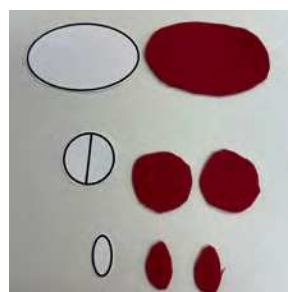
P17



P18

Assembling the Crab

- Using red foam or material of choice, cut out the crab templates. (P19)
- Cut the crab claws in half. (P20a)
- Apply glue on the ends of 2 clothespins and place claw halves on them. (P20b, P20c)
- Using a ruler, cut 6 pieces of sparkly red pipe cleaner about 1" long. (P20d)



P19



P20a



P20b



P20c



P20d

Instructions for the Notebook Page Cont'd:

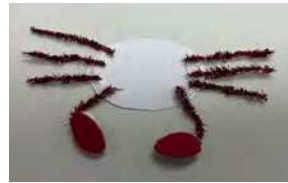
- Apply glue on one end of 2 of the pipe cleaners and place pincers over the glue. (P20e, P20f)
- Take your white cardstock crab body and run glue around the 'c' shape and bottom. Place the remaining 6 1" red sparkly pipe cleaners over the glue - 3 on each side of the crab body. Place the 2 pincher pieces along the bottom of the body. Set aside to dry. (P20g)
- Apply glue to the red foam crab body and place over the white cardstock body piece. Set aside to dry. (P20h, P20i)
- Flip the crab body over to the back side and apply glue to the top of the white cardstock crab body. Lay the other end of the 2 clothespin claws over the glue making sure that the red foam claws are facing toward the red foam body and pincers. Set aside to dry. (P20j)
- Apply 2 drops of glue to the front top end of the crab and place 2 googly eyes over it. (P20k)
- Your crab is now finished. Set aside to dry. (P21)



P20e



P20f



P20g



P20h



P20i



P20j



P20k



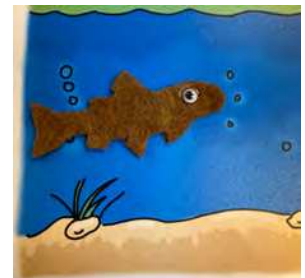
P21

Adding Cellophane to the Water

- Run double-sided tape along the white border of the water area on the sides and bottom. (P22)
- Glue the trout onto the Main Page in the water under the tahor category. (P23)
- Place a piece of cellophane over the water area making sure to seal the sides and ends creating a pocket for the crab to be placed in. (P24)
- Trim excess on the back. (P25)



P22



P23



P24



P25

Instructions for the Notebook Page Cont'd:

- Place the crab in the pocket. (P26)
- Your crab can be removed from the pocket to be interacted with by squeezing the clothespin to open his claws. (P27)
- Your page is now finished with all the clean (tahor) flying, land, and water creatures on one side and all the unclean (tamei) flying, land, and water creatures on the other side. (P28)



P26



P27



P28

Hebrew Words

- Write the following words directly on the Main Page or on a piece of colored cardstock:
 - 1) Tahor 2) טהור 3) Clean (P29)
 - 1) Tamei 2) טמא 3) Unclean (P30)



P29



P30

You now have a visual representation of a clean (tahor) flying, land, and water creature as well as an unclean (tamei) flying, land, and water creature.