Notebook Page Instructions

Bil'am's Talking Donkey Numbers 22:28

Materials:

- Card stock white (2)
- Optional: card stock light blue or light green (1) (for Main Page)
- Coloring pencils, crayons or markers
- Scissors
- White glue
- Hot glue
- Repositionable glue
- Dimensional paint gold
- Toothpick
- Brads
- · Small rubber band or string
- Craft foam gray or tan
- Notebook Templates: Main Page and Template A

Parent/Teacher Preparation:

• Print both templates on card stock.

Instructions for the notebook page:

- Cut out the Messenger on Notebook Template A in a wide arch.
 - > Using gold dimensional paint, paint around the outline of the Messenger and the sword and set it aside to dry. (P1)
- Color all the donkey pieces and the Bil'am pieces on Notebook Template A and cut them out. (P2)
- Poke a hole through the 'x's' and assemble Bil'am and the donkey as follows:
 - > For Bil'am:
 - ✓ Insert a brad through one arm, then through the hole on the shoulder and then through the other arm. Open the brad to hold it in place. (P3)
 - ✓ Insert a brad through the top hole on the lower torso, then through the upper torso hole. Open the brad to hold it in place. (P3)



Ρ1



P2



Р3



Notebook Page - page 2:

Instructions for the notebook page:

- ✓ Insert a brad through one leg; line up the line on the leg with the bottom of the torso. Mark the place and poke a hole. Insert the brad on the leg through the hole and then attach the other leg. Open the brad to hold it in place. (P3)
- ✓ Check that all pieces are able to move. (P3)
- > For the donkey:
 - ✓ Poke a hole through one of the back legs. Line up where the widest part ends with the stomach. Insert the brad. Attach the other leg behind it. Open the brad to hold it in place. (P4)
 - ✓ Poke a hole through one front leg. Bring the leg up to just where the neck starts. Poke a hole and push the brad through it. Attach the other leg through the back. Open the brad to hold it in place. (P5)
 - ✓ Poke a hole through the jaw piece. Align the rounded part of the jaw piece on the rounded mark on the donkey's face and poke a hole. Push the brad through it. Open the brad to hold it in place. (P5)
- Put a dab of repositionable glue on the back of Bil'am's head. Set it aside, face down.
- Put a dab of repositionable glue on the back of the donkey's head, stomach and back leg. Set it aside, face down.
- Color the Main Page and set it aside. (P6)
- Take the front hill piece and color it about 1" to 2" from the bottom tip inwards, representing a field with flowers and grass. (P7)
 - Color the next section tan or gray about another 2" from where the field ended inward. Draw lines to resemble bricks or stones on a wall. Draw and color grape vines all over this section.
 - > Last, color the remaining section with greens and browns.
 - > Cut the front hill out along the line.

Р3



P4



P5



Р6



Р7



Notebook Page - page 3:

Instructions for the notebook page cont'd:

- Take a foam piece and cut a wide enough piece to make a wall that will be as wide as the wall section you drew on the piece above. (P8)
 - > Be sure to cut a curve in the top to match the mountain that is drawn on the page.
 - > Score the piece with a pencil to make it look like bricks or stones to match the wall you drew.
- Align the front hill at the left corner of the Main Page, check to see where the wall piece would go so that it can be seen, and glue it in place. (P9)
- Cut (4) strips of foam as follows:
 - \triangleright (2) pieces $8\frac{1}{2}$ " long by $\frac{1}{4}$ " wide
 - \triangleright (2) pieces $4\frac{1}{2}$ " long by $\frac{1}{4}$ " wide
- Glue the 2 strips of $8\frac{1}{2}$ " long foam on top of each other (if using sticky back foam then there is no need to glue), then glue the stacked foam on the left side of the Main Page to raise the front hill piece when glued in place. (P10)
- Repeat this process for the $4\frac{1}{2}$ " long pieces and glue them to the bottom of the Main Page.
- Glue the front hill on top of the foam strips, leaving the rest of the hill loose.
- Poke a hole at the top left corner of the Main Page, just above the hill. (P11)
- Check that the Messenger piece is dry. If it is, then do the following: (P12)
 - > Trim around the dimensional paint to remove the excess from around the figure.
 - > Poke a hole in the center of his hair.
 - > Insert the rubber band and make a hanger with it.
 - > Insert the brad through the rubber band hanger and then through the hole on the page. Open the brad to hold in place.
 - > The Messenger can be turned so that he can't be seen and turned back around to show Bil'am finally seeing him.











Notebook Page - page 4:

Instructions for the notebook page cont'd:

- Cut a small rectangle from the scraps of the card stock and write: (P13)
 - 1) Balaq
- בלק (2
- 3) Devastator

P13 Balag V P52 1/1 devastatos

- Color the paper, if desired, depending on where it will be glued. It can be placed at the top right section of the Main Page or at the bottom right corner of the page. (P13)
- Break the pointed ends of the toothpick for safety. (P14)
- Glue the stick to the right hand of Bil'am. (P14)
- Mount Bil'am on his donkey by putting him in a sitting position and straddling the legs over the donkey. (P14)

Bil'am and his donkey may be placed on the different sections where Bil'am's donkey tried to stop Bil'am from going forward. (P15, P16)

The donkey can lay down at the end and the Messenger can be turned to be seen by Bil'am. (P17)



P15



P16



P17

